

Last Arc: Tactics Analogue v3.3 Errata

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Page 8

Bonus Feats: Remove both, “double attack” and “triple attack” from list.

Page 14

Strafe: Replace description with, “You may spend a swift action to treat each diagonal movement as 1 square (instead of 2) until the end of your turn. You may not use this talent when wearing heavy armour.”

Page 46

Daemon Spear: Add, “3d8+4” to its damage entry.

Page 66

Combat Rounds: Remove, “(D20 plus initiative score)” from the paragraph.

Page 67

Charge: Replace first sentence with, “You may move up to your full speed, but must move a minimum of two squares distance, and make a single attack at the end of the movement.”

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Page 4

Multi-Spell: Add, “Single target spells with an area of effect, may not overlap when using this talent.” to the description.

Page 7

Equivalent Exchange: Replace second sentence with, “Any temporary HP you have, is converted to permanent MP, and any temporary MP is converted to permanent HP. Additionally any value that exceeds your maximum HP or MP, becomes temporary HP or MP, until the end of the encounter.”

Page 13

Dark Fervour: Replace prerequisites with, “Infernal Strike I”

Page 14

Infernal Strike II: Replace prerequisites with, “Infernal Strike I”

Page 15

Strikeback: Remove, “Block” from prerequisites.

Page 16

Affliction: Rename, “Pestilence”

Page 21

Barrage: Replace prerequisites with, “Volley I”